

Indie Game Contest's Code of ethics

East Games defends values that are dear to them:

- East Games is committed to fighting all discriminations, and violent or offensive behaviors towards individuals or groups;
- East Games promotes a healthy and respectful work environment for all coworkers;
- East Games is committed to defending creatives by not promoting projects using assets made by an AI;
- East Games does not promote projects that include a cryptocurrency based model:
 NFT, bitcoins, etc.

By participating in the 12th Indie Game Contest, every member of the development team commits itself to the respect of those values, reflected in the following principles:

1. Respect of rules, places, and integrity of people

- Treat every participant, organizer and visitor with respect, professionalism, ethics and courtesy;
- Do not use offensive language, discriminatory behaviors or harassment in any way in the projects submitted in the competition and during the whole duration of the event:
- Respect the environment of the Indie Game Contest and the resources made available during the whole duration of the event;
- Compete in a fair and honest way;
- Do not attempt to manipulate the public's vote or influence the jury in any way;
- Abide by the rules and conditions of the competition as stated in the official regulations;
- Accept the decisions of the jury and the public without contest.

2. Originality and intellectual property

- Submit only games in which the development team owns the entirety of the intellectual property;
- Do not use material or contents without the appropriate license or without permission;
- By extension, do not use assets made by a generative Al.

3. Transparency

- Declare any affiliation or partnership with another company or individual that could influence the independence of the project;
- Inform immediately the organizers of any potential conflict of interest.

4. Security and confidentiality

- Make sure the submitted game does not contain malware, spyware or any other harmful element;
- Protect the personal data of the team members and the potential users of the game, in compliance with the GDPR.

5. Work conditions during the creation of the game

- Create the game in a workplace following the current law and regulation, including labor rights and standards;
- Make sure the game hasn't been developed using abusive work practice;
- Ensure that every member of the development team works in conditions that are safe and fair;
- Commit to prevent and fight any form of harassment, sexism, discrimination or inappropriate behavior inside the development team.